



TASKS MOBILE v2.0

Interaction Design Specification

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Framework	Phonegap	Platform	iPhone, Android	Version	2.0	Modified	November 9, 2012
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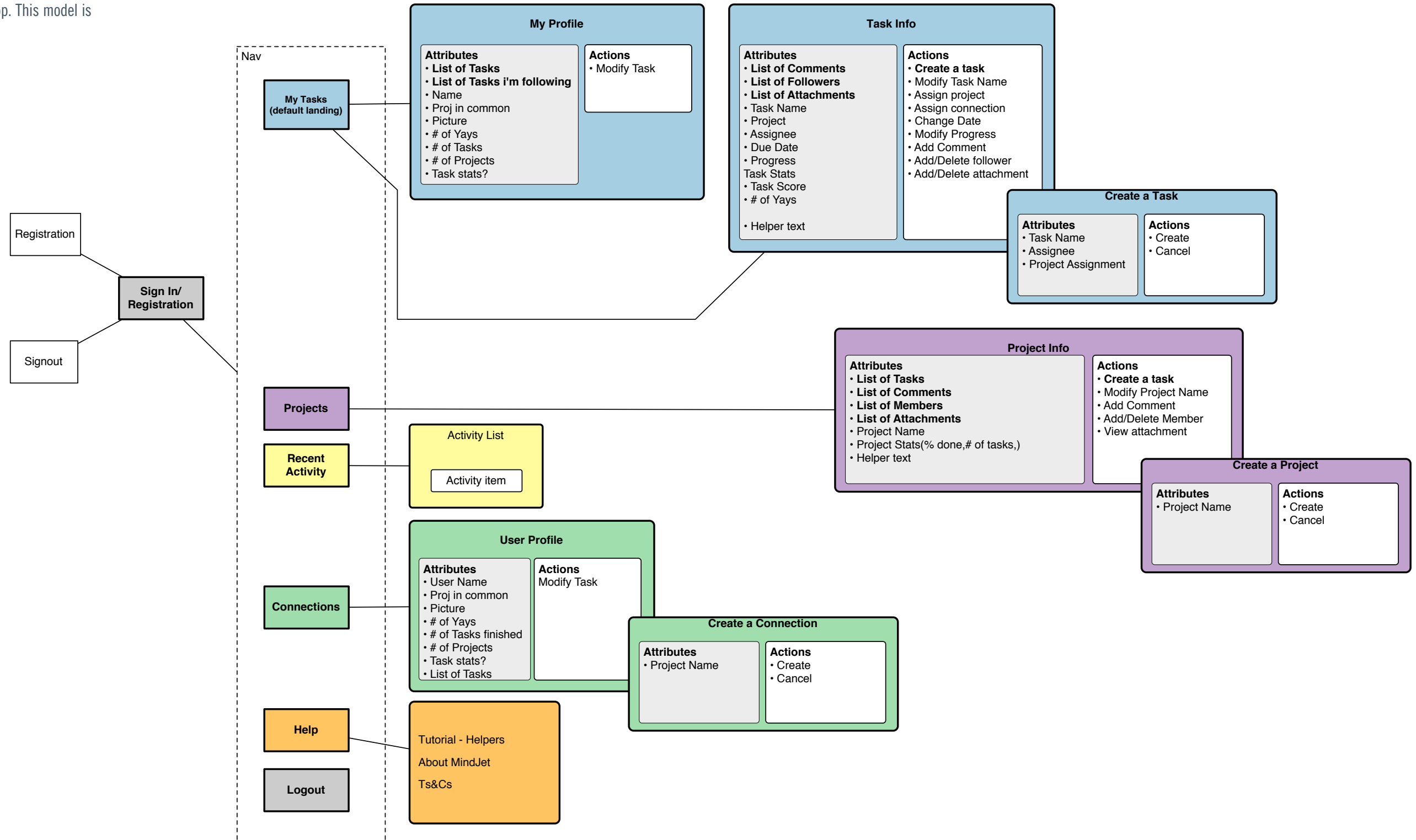
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Items in a red box may not be implemented to spec

1. USER OBJECT MODEL

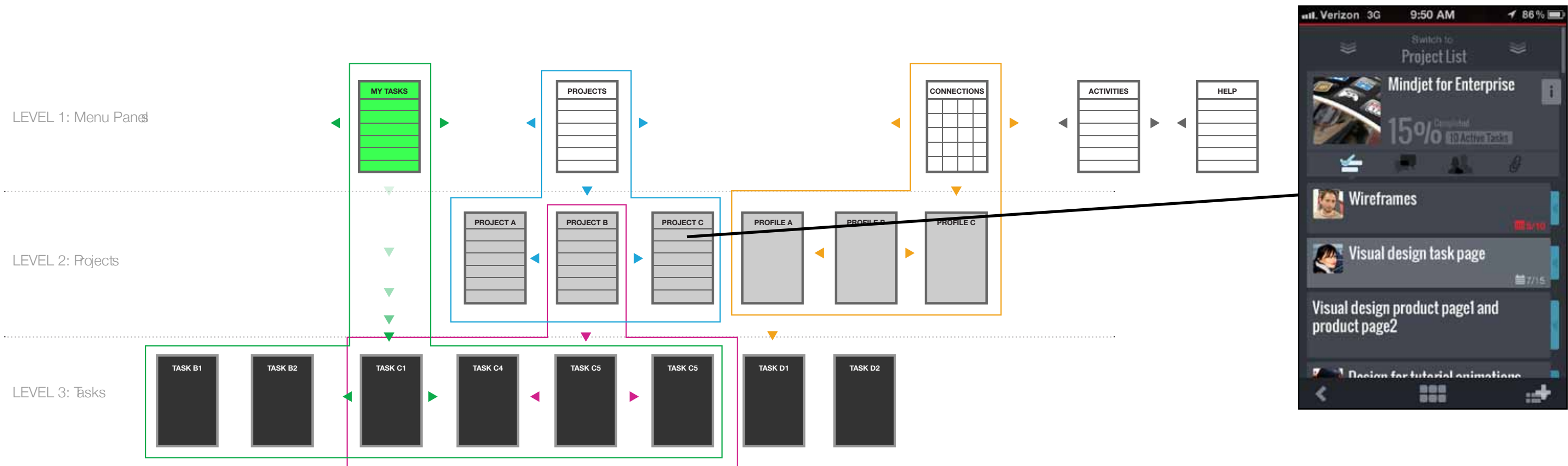
This diagram presents the user object model and screen flow in the app. The goal of the User Object Model is to understand the data model in the app and the particular role the objects play for the user and the app. This model is used as a framework for designing the UI.



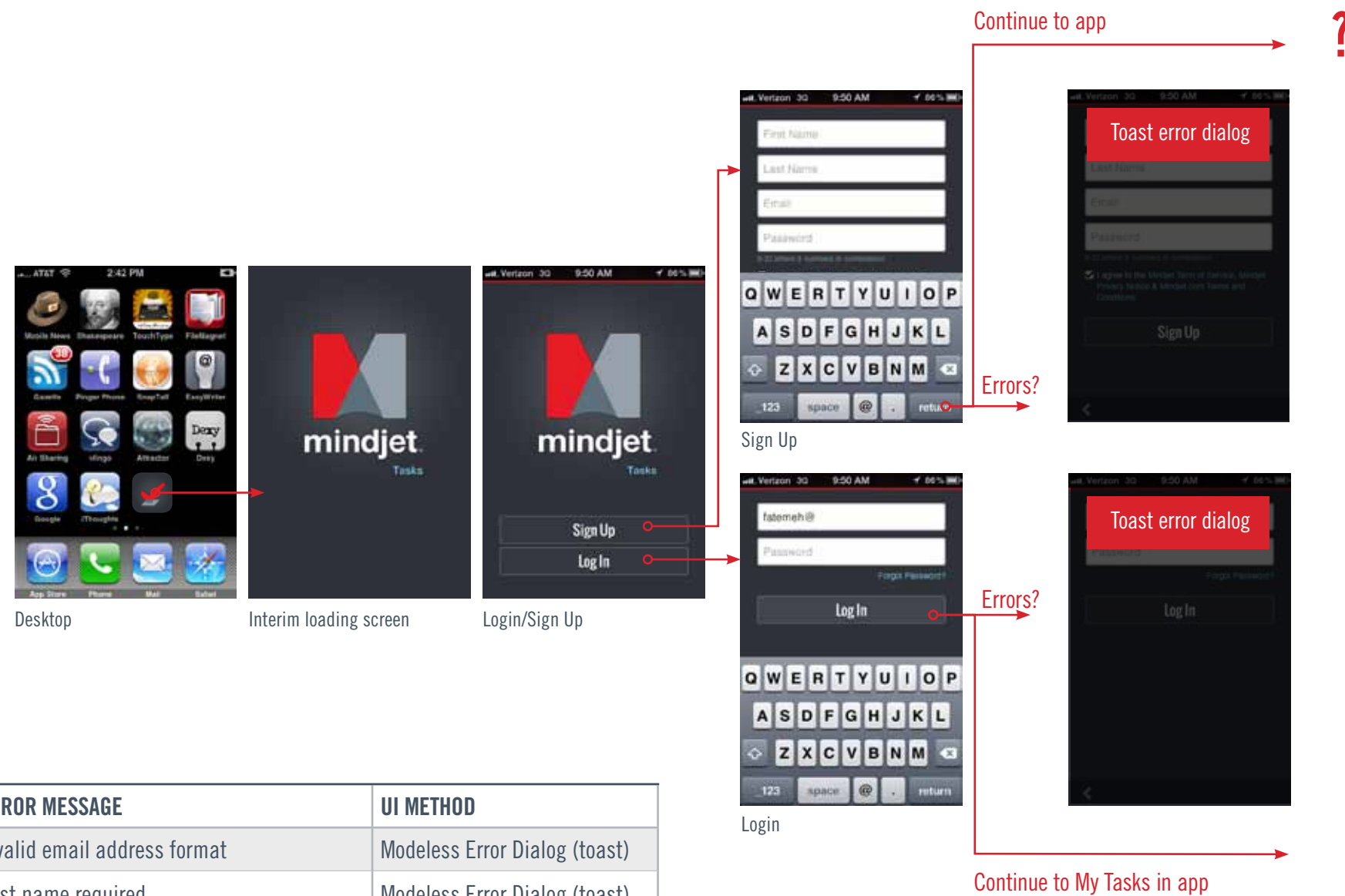
2. COMPASS NAVIGATION MODEL

Description

The app has a secondary navigation called the Compass which divides the app into 3 levels. A user can navigate up to another level by pulling down at the top of the screen. On the Menu level the user can swipe left/right to navigate b/w menu screens



3. LOG IN/SIGN UP



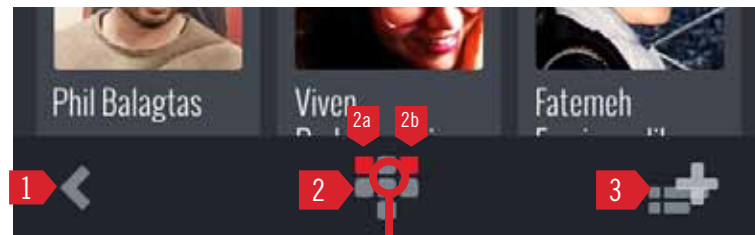
INPUT ERRORS

CONDITION	ERROR MESSAGE	UI METHOD
Invalid email format	Invalid email address format	Modeless Error Dialog (toast)
Incomplete First Name Field	First name required	Modeless Error Dialog (toast)
Incomplete Last Name Field	Last name required	Modeless Error Dialog (toast)
Weak Password	Password must be between 8 and 32 characters and include a capital letter	Modeless Error Dialog (toast)
Incomplete email field	Email required	Modeless Error Dialog (toast)
Incomplete password field	Password required	Modeless Error Dialog (toast)
Incorrect Mindjet ID or Password	Login failed. Please try again.	Modeless Error Dialog (toast)

4. DASHBOARD

Description

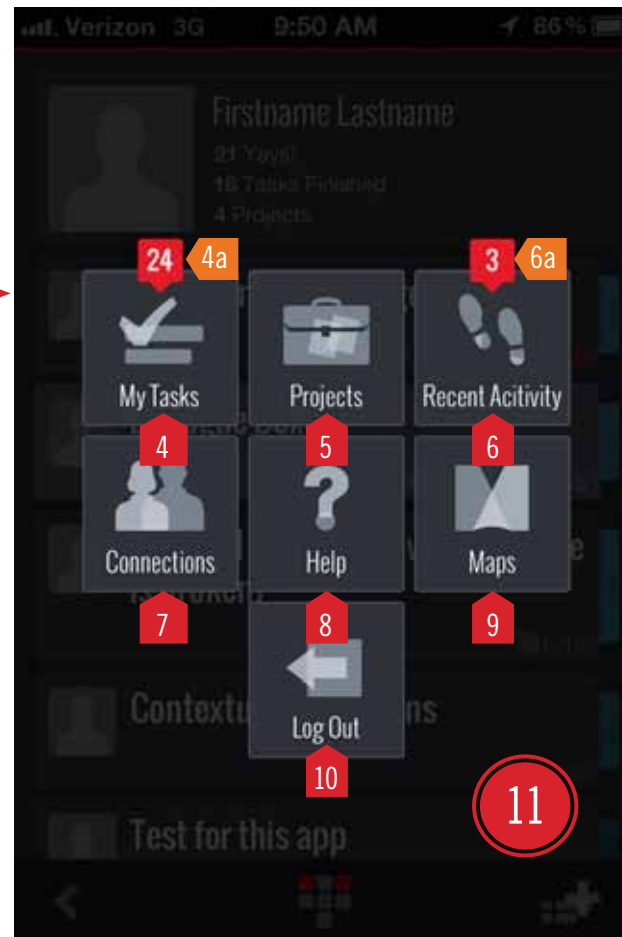
The dashboard is accessible from the footer navigation bar anywhere in the app. It appears as an overlay on any screen. In some cases a back button will not be present or the Create module will have different functionality. The create dialog will be relevant to the users location.



Global Navigation Bar

Annotations

1. *Back
2. Launch Dashboard
- 2a. New Task Notification
- 2b. New Activity Notification
3. Create/Add (page 20)
4. My Tasks (page 10)
- 4a. New Tasks badge
5. My Projects (on page 14)
6. Recent Activity (on page 21)
- 6a. New events badge
7. Connections (page 22)
8. Settings and Help (page 24)
9. Launch Maps App
10. Logout
11. Tap anywhere outside of icons to close



Dashboard

*Back Button

Back moves up a level not back in history. See compass navigation model.

Back will not appear on any top-level menu screens (My Tasks, Projects, Recent Activity, Connections, Help)

4. MY TASKS

Badge increments as New tasks are added. Badge and Nav state decrements when each individual task is seen.

5. PROJECTS

Badge increments as New tasks are added. Badge and Nav state decrements when each individual task is seen.

6. RECENT ACTIVITY

Badge increments as new events are added. Badge and Nav state decrements when Recent activity is loaded.

7. CONNECTIONS

View, Add, or Delete your people in your network.

8. HELP

Launch Helper slideshow, link to mindjet.com, Ts&Cs

9. LAUNCH MAPS APP

Launch Mindjet Maps App.(see "Launch Maps app" on page 7)

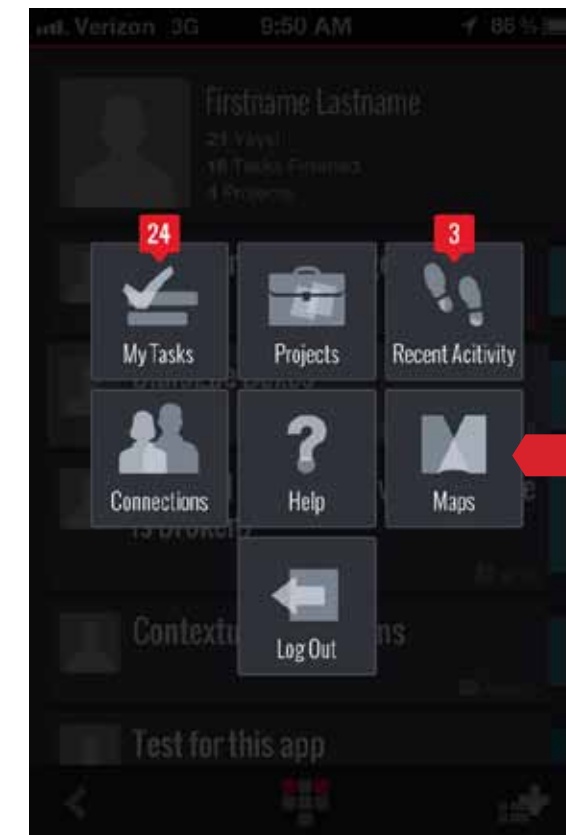
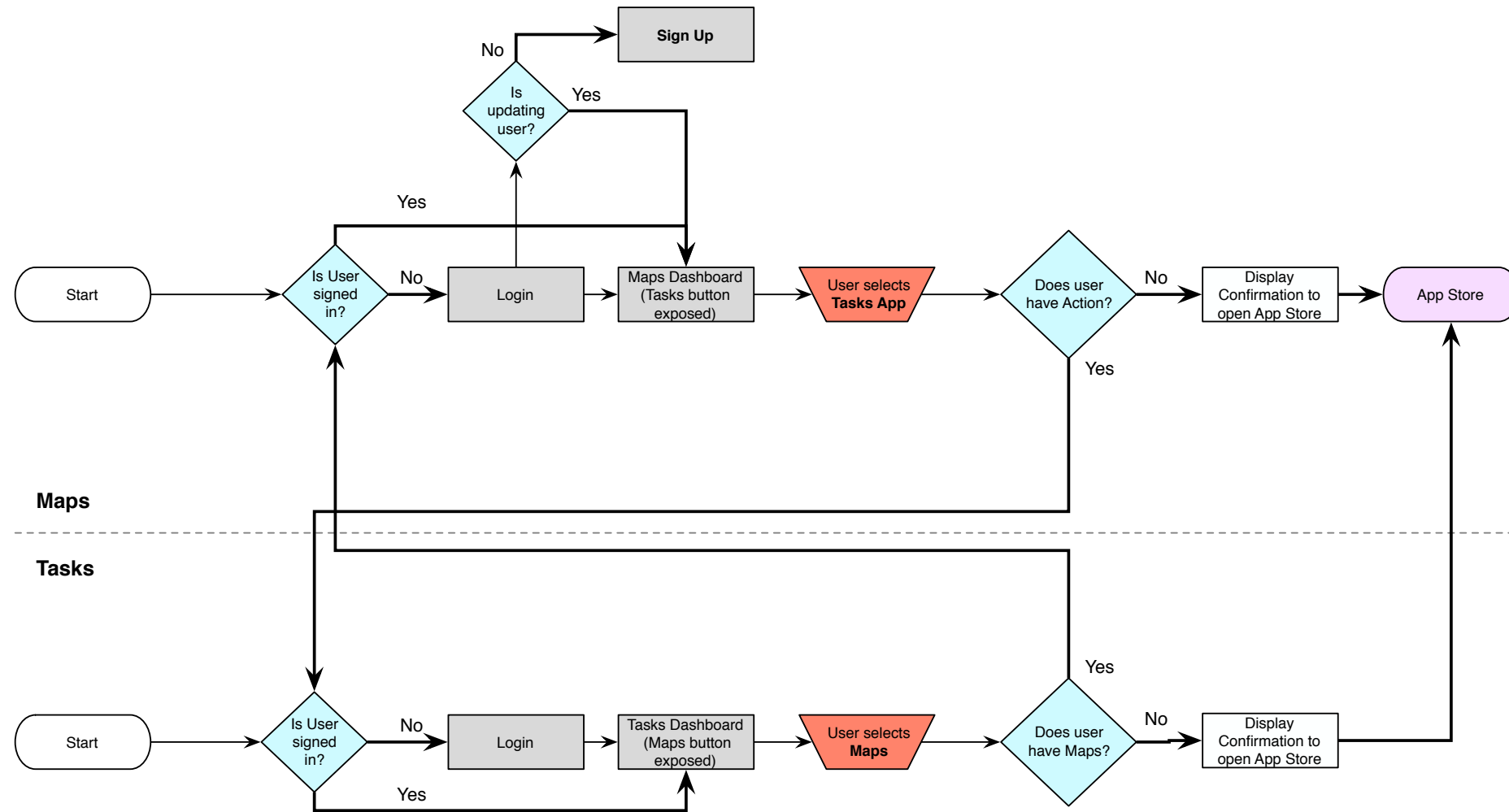
10. LOGOUT

Logs user out of Mindjet. App should return to Login/Sign Up screen

5. LAUNCH MAPS APP

Description

User can launch Mindjet Maps app by accessing it on the dashboard.



Dashboard

6. TASK LIST GESTURES AND ACTIONS

Description

Lists have gestures which invoke different actions on the list item. All lists should behave similarly.

Finished Tasks

Finished tasks will remain in a list if finished from the list. They will only be removed from lists when the user leaves the screen and then returns.

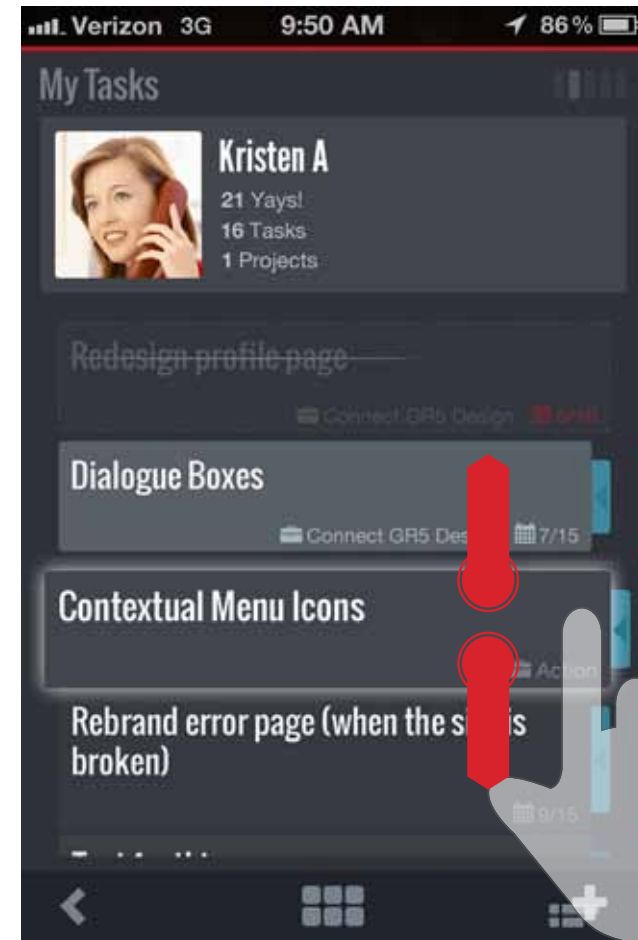
Notes

These conditions have been deferred:

Finished Task Removal Conditions

Once a task is finished from the list level, the task will not be removed from the list unless one of the following criteria are executed:

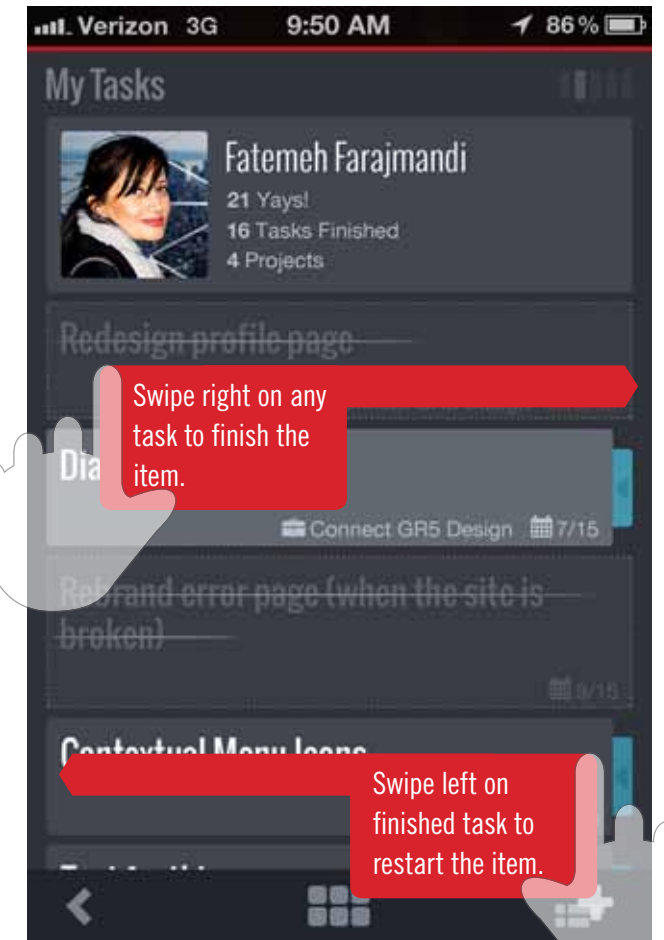
- Finishing another task within the list
- Executing another action on another task (revealing contextual menu)
- Leaving the page (Back or navigating to another page)
- Creating a task
- What happens when you finish from Task info??



Drag to Reorder



Swipe to Reveal Contextual Menu



Swipe to Finish/Restart

TASK GESTURE BEHAVIORS

CONTROL	INTERACTION	UI FEEDBACK
Drag to reorder	Long Press and Drag	Task item should change state immediately and follow users finger until they release. List should scroll as user drags task up or down list.
Reveal contextual menu	Swipe Left, Drag Left, or Tap Menu Handle	Task should slide completely to left.
Close contextual menu	Swipe Right or Tap menu handle	Task should slide completely to right.
Finish	Swipe Right	Task item should animate to a changed state. Finished tasks will only be removed when the user leaves the screen. *Vibrate and alert sound TBD
Restart	Swipe Left (after a swipe right only)	Task item should revert back to original state

TASK CONTEXTUAL MENU ACTIONS

CONTROL	INTERACTION	UI FEEDBACK	POST-ACTION BEHAVIOR
Assign Task	Tap	Press State , Open Native Modal Connections Picker	Picker closes, and Task should disappear(animate) from list
Assign Project	Tap	Press State , Open Native Modal Projects Picker	Picker closes and project name should reflect change
Finish	Tap	Press State	Menu closes and task changes to finished state
Restart	Tap	Press State	Menu closes and task changes to active state
Delete	Tap	Native Modal Confirmation dialog	Confirmation dialog closes and task should disappear (animate) from list
Task Info	Tap	Press State	Go to Task Info

7. MY TASKS

Description

This is the initial landing page when the app is launched. This is also the primary users task list.

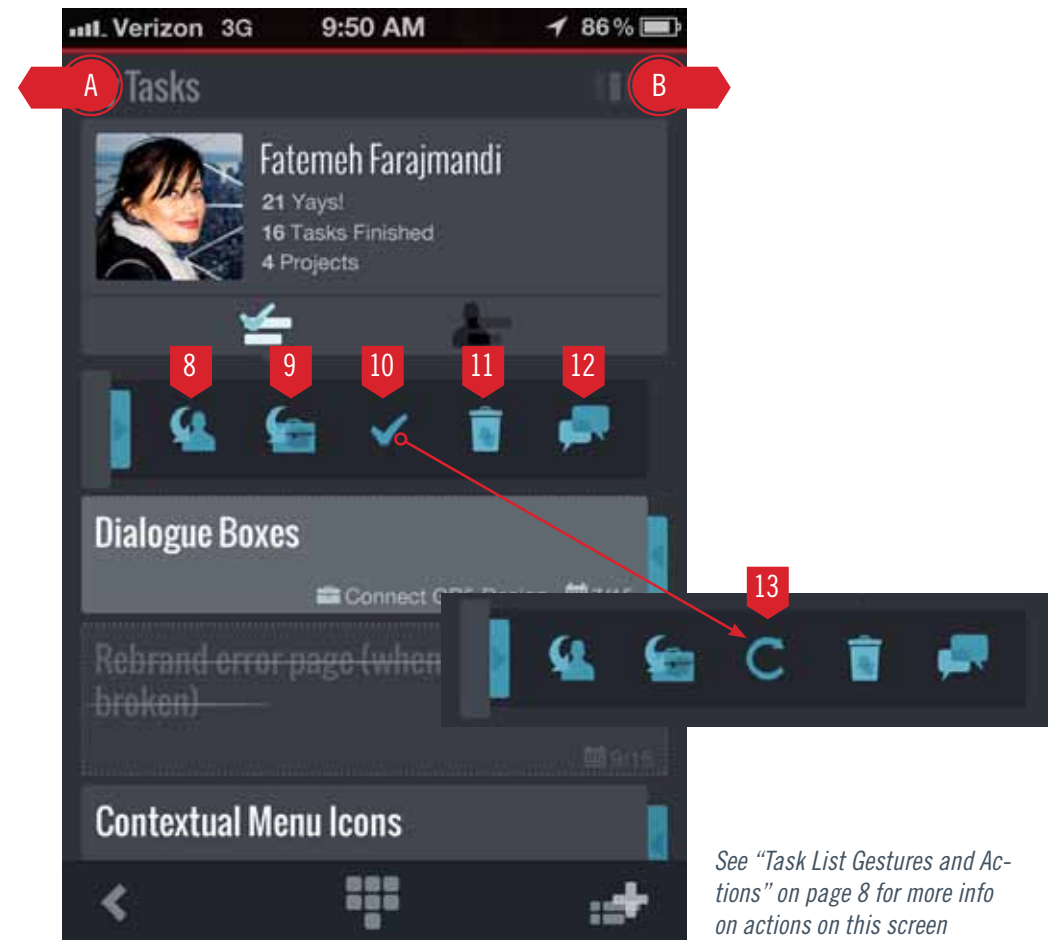
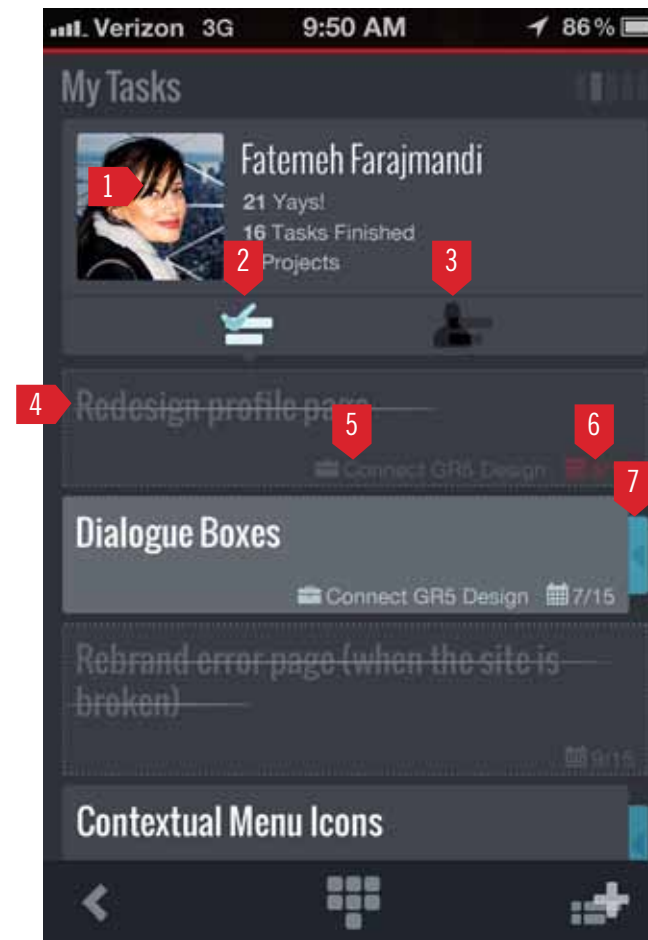
Load Parameters

of tasks to load initial session= 20
 # of tasks to load on append = 20

My Tasks List = List of task assigned to the user
Tasks I'm Following List = List of tasks where the user is a follower but not necessarily an assignee.

Notes

- When re-assigning to new person or project we should add task name onto dialog so it's reiterated what task you're re-assigning.



See "Task List Gestures and Actions" on page 8 for more info on actions on this screen

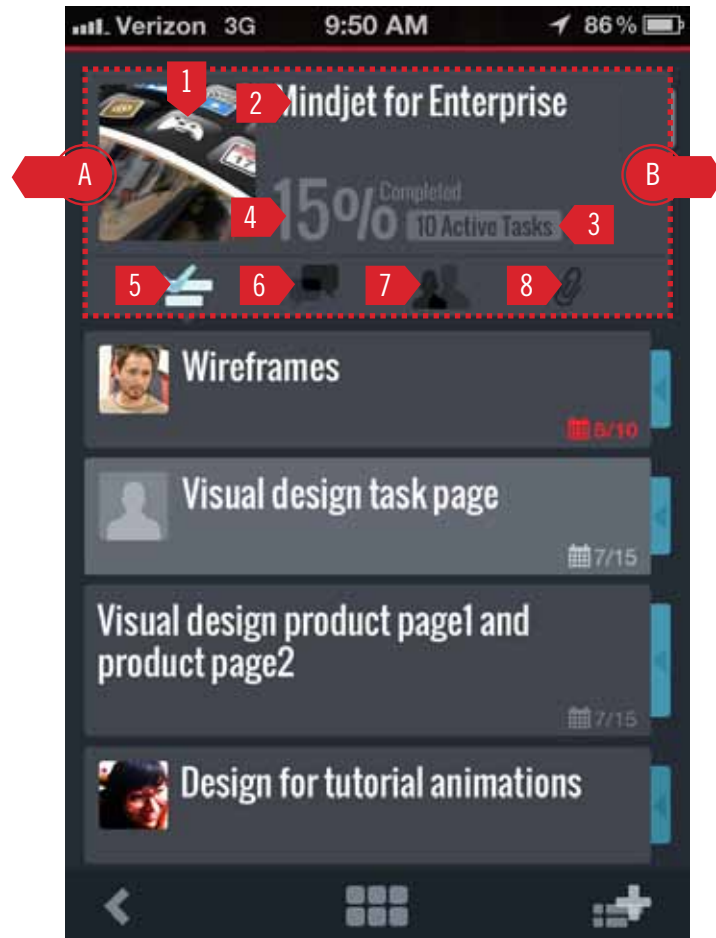
Annotations

1. User Picture - Standard greyscale blank user is default
2. My Task List
3. Tasks I'm Following List
4. Task Name (in finished state)
5. Project
6. Due Date - Red=Overdue, White=New
7. Menu Handle/Task Score Color
8. Assign Task to a Connection
9. Assign Task to a Project
10. Finish Task
11. Delete Task (requires confirmation dialog)
12. Go to Task Info
13. Restart Task
- A. Swipe to go to Projects
- B. Swipe to go to Recent Activity

8. PROJECT

Description

This is the Project screen.



Project

Annotations

1. Project Picture
 2. Project Name (Tap to edit)
 3. # of active tasks
 4. % Complete(based on tasks finished)
 5. Task List (default)
 6. Posts (Project wide-seen by all members)
 7. Members
 8. Attachments (Project wide-seen by all members)
 9. Pull down to go to parent - The compass navigation allow the user to return to a parent menu by pulling down at the top of the screen. For any project, pulling down will return to the Projects list.
- A. Swipe(in dotted area) to go to previous project
 B. Swipe(in dotted area) to go to next project



Pull down to go to parent



Posts



Members



Attachments

8.1 PROJECT TABS

POSTS



Project Posts

Annotations

1. Add Post Button
2. User profile pic - Always left-align pic
3. Yay button and count
4. Current user - Always right align pic

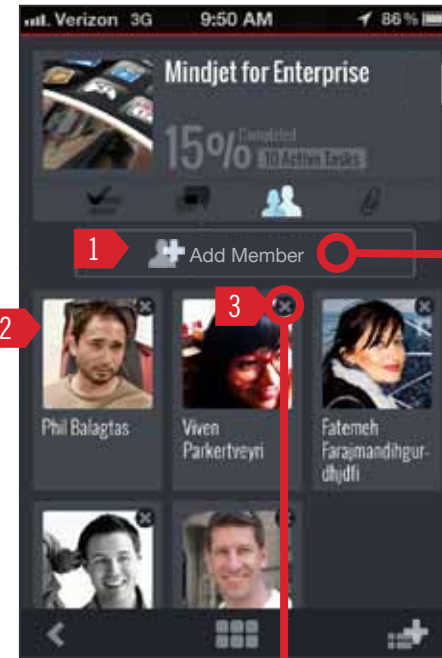


Add Post Dialog

Notes

- Input field is single-line. Following release should be multi-line (textarea)

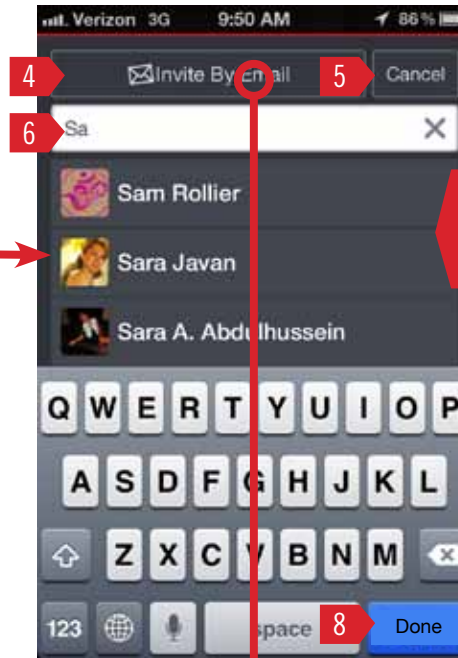
MEMBERS



Members



Delete Confirmation Dialog



Add Member Dialog



Invite by Email Dialog

Load Parameters

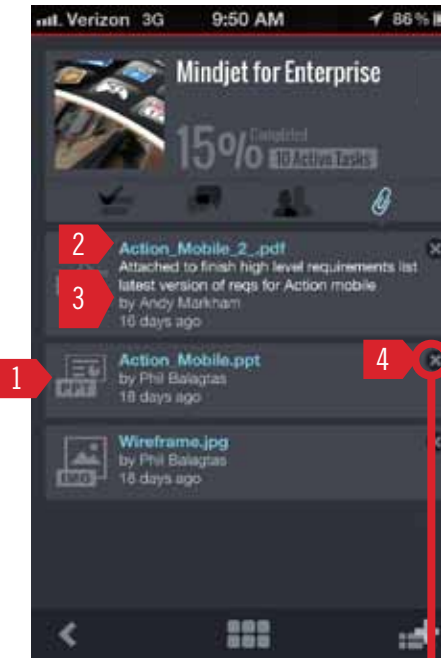
Members should appear as in web app- in order added to project

Annotations

1. Add Member Button
2. User - tap to go to user's profile
3. Delete Member
4. Invite by email
5. Cancel - cancels and closes dialog
6. Search Connections (type-ahead)

7. Connections are in order added to project. Others are appended in alphabetical order
8. Done - Adds member and closes dialog. New Members are added to top of list. Viewer should scroll to new member.

ATTACHMENTS



Attachments

Load Parameters

Attachments should appear as in web app- in order added to project

Annotations

1. File type icon
2. File name
3. Description - Max 2 lines
4. Delete attachment

Notes

Add attachment will be in next release



Delete Confirmation Dialog

PROJECT STATS



% Complete is based on % of **Active : Finished** tasks currently in project. (snoozed, archived, deleted tasks are not included)

PROJECT BEHAVIORS

CONTROL	INTERACTION	UI FEEDBACK	DESTINATION
Project Name	Tap	none	Modal edit text window
Area above navigation or "i"	Tap	top of card flips	Bsck of Project card
Tasks tab	Tap	pressed state	Project Tasks List
Posts tab	Tap	Pressed state	Posts list
Add Post	Tap [Done]	Viewer should scroll to new post at top of list	Posts tab
Members tab	Tap	Pressed state	Members List
Add Member	Tap [Done]av	Viewer should scroll to new member at top of list	Members tab
Attachments tab	Tap	Pressed state	Attachments List
View Attachment	Tap on file name	Device should launch default reader for specified file type	Attachment

8.2 PROJECTS LIST

Description

Projects is the list of the user's projects.

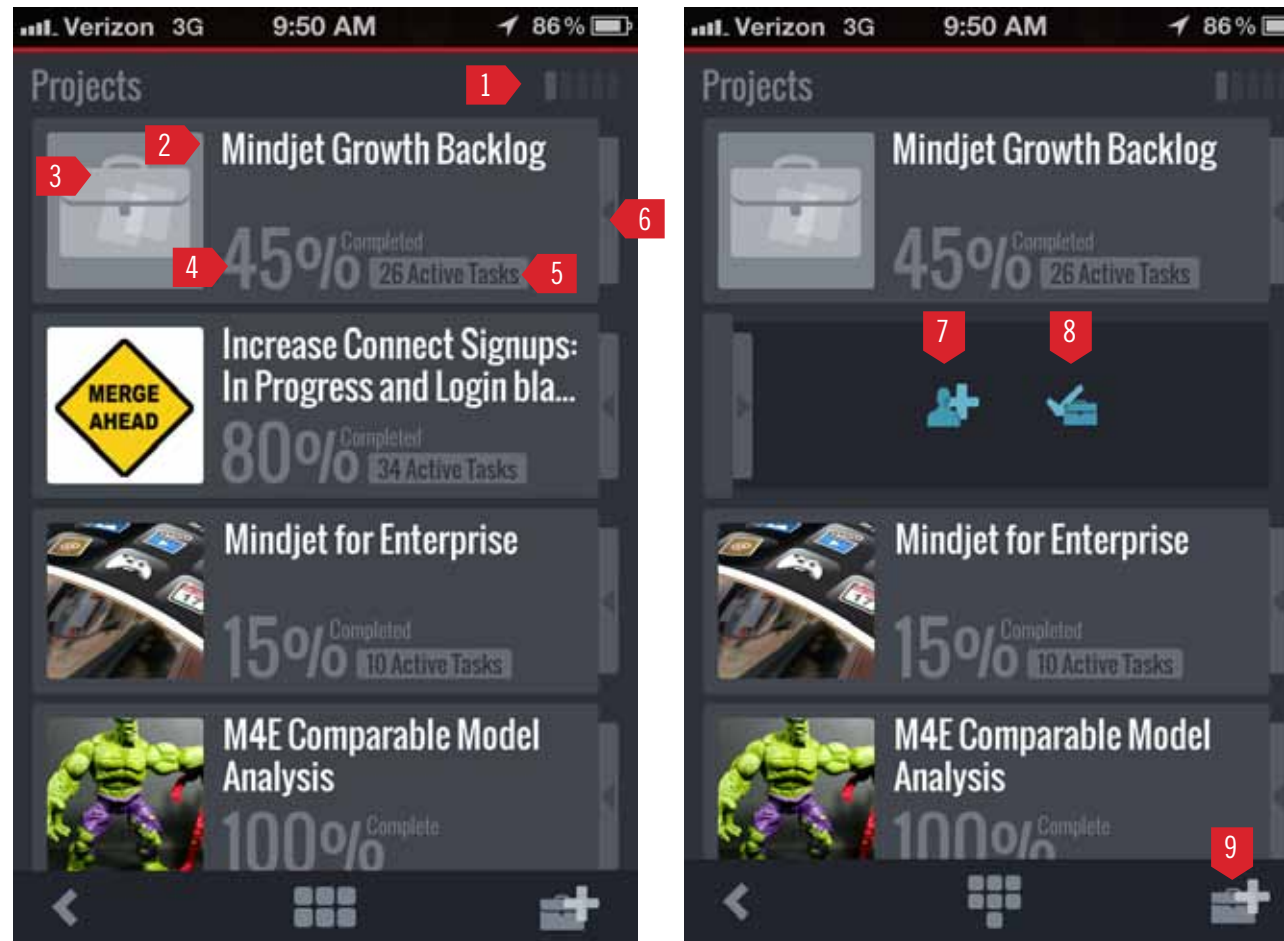
Display Order

Order should match the order of Favorites as defined by user in the web app.

Load Parameters

of projects to load on initial landing = 20

of projects to load on append = 20



Annotations

1. Menu Navigation
2. Project Name
3. Project Picture
4. % Complete(based on tasks finished)
5. # of active tasks
6. Contextual Menu Handle
7. Add Member
8. Finish Project
9. Create New Project

8.3 PROJECTS LIST GESTURES AND ACTIONS

Description

Lists have gestures which invoke different actions on the list item. All lists should behave similarly.

Reveal Menu

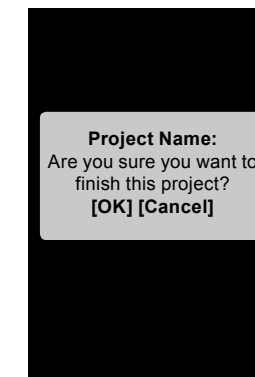


Swipe to finish/Menu Buttons



Annotations

1. Tap anywhere on project to go to project
2. Add Member to project
3. Finish Project



Notes

- Drag to reorder? Reorder's view of projects in web app (Favorites)
- More context actions? Report?
- Bigger, more differentiating project picture

PROJECT LIST BEHAVIORS

CONTROL	INTERACTION	UI FEEDBACK
Reveal Contextual Menu	Swipe/drag left	Project card slides to left
Close Contextual Menu	Tap or swipe handle to right	Project card slides right to closed position

PROJECT LIST MENU ACTIONS

CONTROL	INTERACTION	UI FEEDBACK	POST-ACTION BEHAVIOR
Add Member	Tap	Press State, Open Native Modal Connections Picker	New connection appears in list
Finish Project	Tap	Press State, Open Native Modal Confirmation Dialog	Project should be removed from list

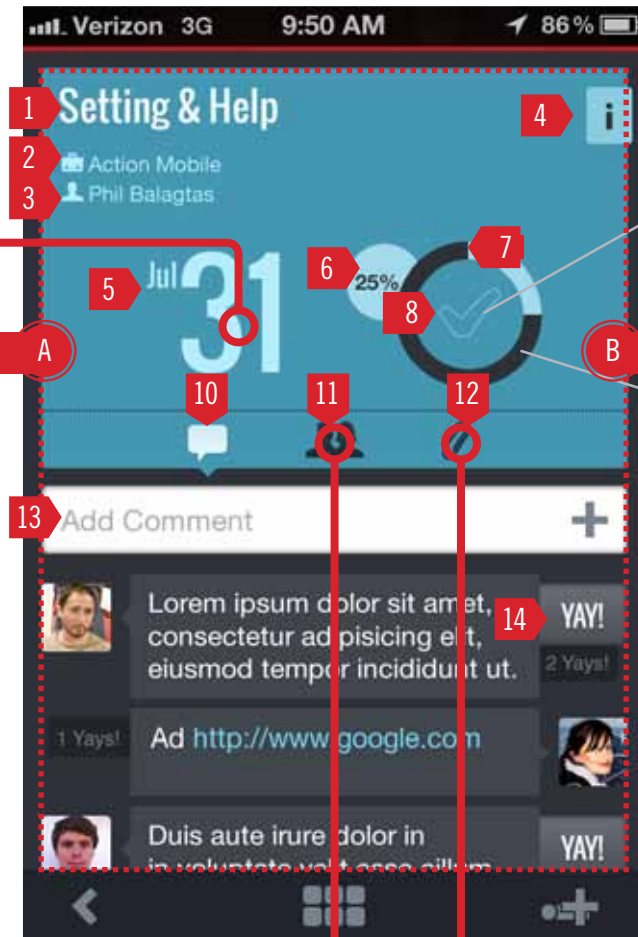
9. TASK INFO

Description

This is the task info card.

Annotations

1. Task Name
2. Project Assignment
3. Assignee
4. Tap to Flip card for more task info
5. Due Date
6. Progress (% value)
7. Progress Dial
8. Finish
9. Restart
10. Comments Tab (default)
11. Followers Tab
12. Attachments Tab
13. Add New Comment
14. Yay! Comment
- A. Swipe(in dotted area) to go to previous task
- B. Swipe(in dotted area) to go to next task



PROGRESS DIAL

1. % Complete Value
2. Incremental Step marker
3. Finish task- tap center to finish the task. Tap again to restart

Notes

Once dial is initiated no other action should be available. Touching the dial should lock interaction on dial only.



Native Date Picker



Followers



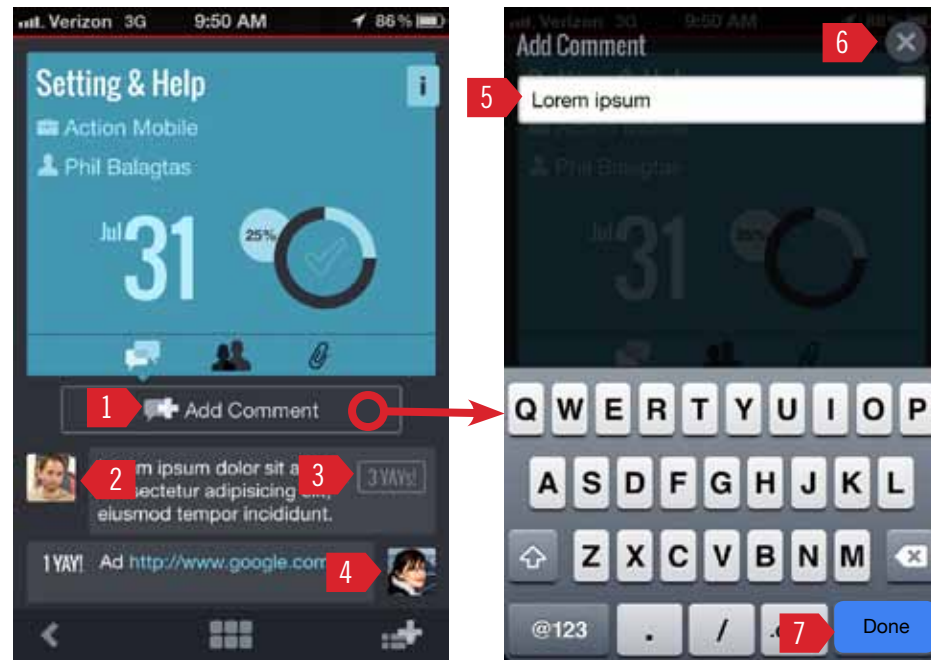
Task Attachments

TASK INFO BEHAVIORS

CONTROL	INTERACTION	UI FEEDBACK
Progress Dial	Drag and hold (or tap in a defined increment area) anywhere on the outer circle to adjust the % complete.	% value should update with dial movement
Finish/Restart	Tap once	Icon changes state and background (task) color should change
Flip Card	Tap once on "i"	Card (top-half) should flip (see Task Info (Back))
Yay!	Tap once	Yay should read Yay Count. Vibrate and audio are TBD
Edit task name	Tap	Modal edit text window
Edit project or assignee	Tap	Modal Picker

9.1 TASK TABS

9.11 COMMENTS



Comments

Add Comment Dialog

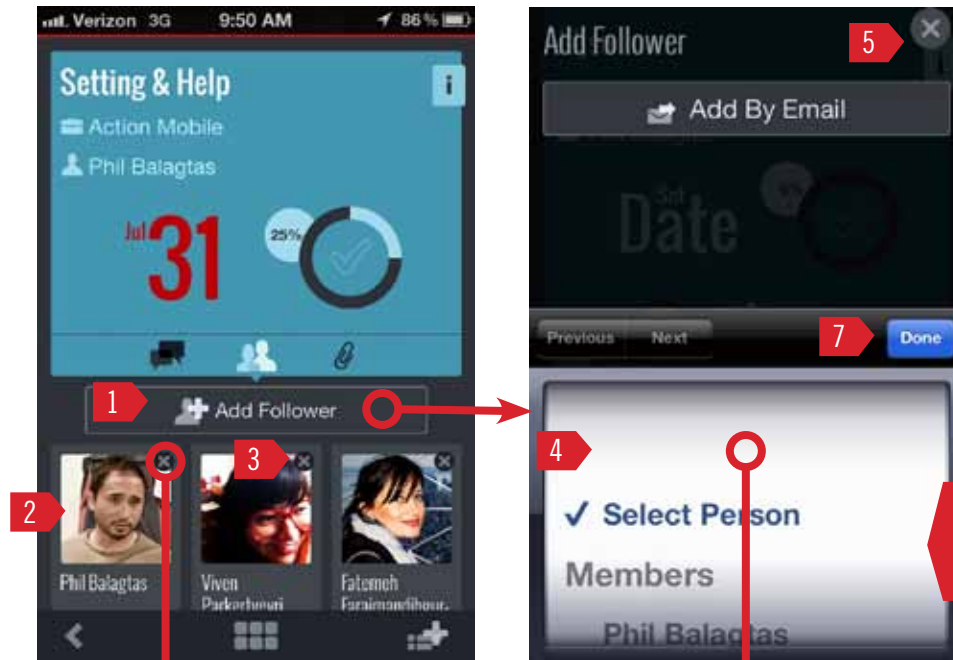
Annotations

1. Add Comment Button
 2. User profile pic - Always left-align pic
 3. Yay button and count
 4. Current user - Always right align pic
 5. Text Input Field - Insertion should be at end of text each time launched
 6. Close - cancels and closes dialog
 7. Done - commits and closes dialog.
- New posts go to top of list. Viewer should scroll to new post.

Notes

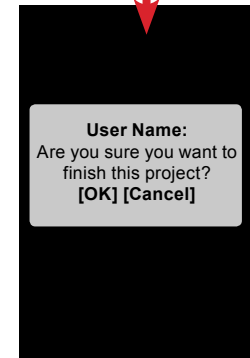
- Input field is single-line. Following release should be multi-line (textarea)

9.12 FOLLOWERS



Followers

Add Follower Dialog



Delete Confirmation Dialog



Invite by Email Dialog

Load Parameters

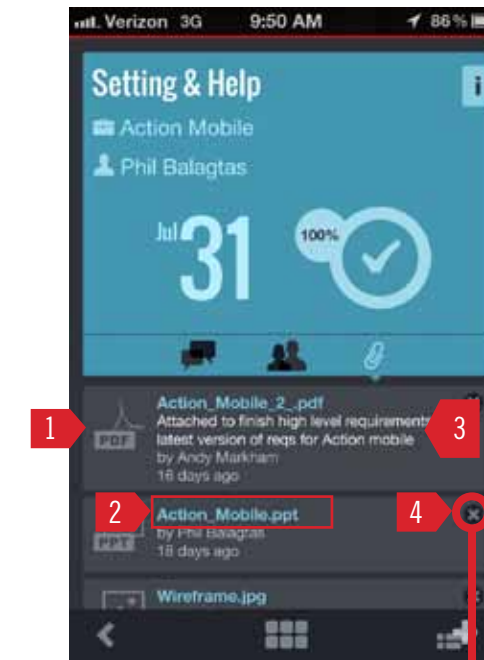
Attachments should appear as in web app- in order added to project

Annotations

1. Add Follower Button
2. User - tap to go to user's profile
3. Delete Member
4. Invite by email
5. Cancel - cancels and closes dialog
6. Connections are in order added to project.

- Others are appended in alphabetical order.
7. Done - Adds member and closes dialog. Viewer should scroll to new member.

9.13 ATTACHMENTS



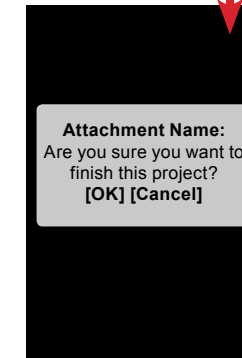
Attachments

Load Parameters

Attachments should appear as in web app- in order added to project

Annotations

1. File type icon
2. File name - Tap to view
3. Description - Max 2 lines
4. Delete attachment



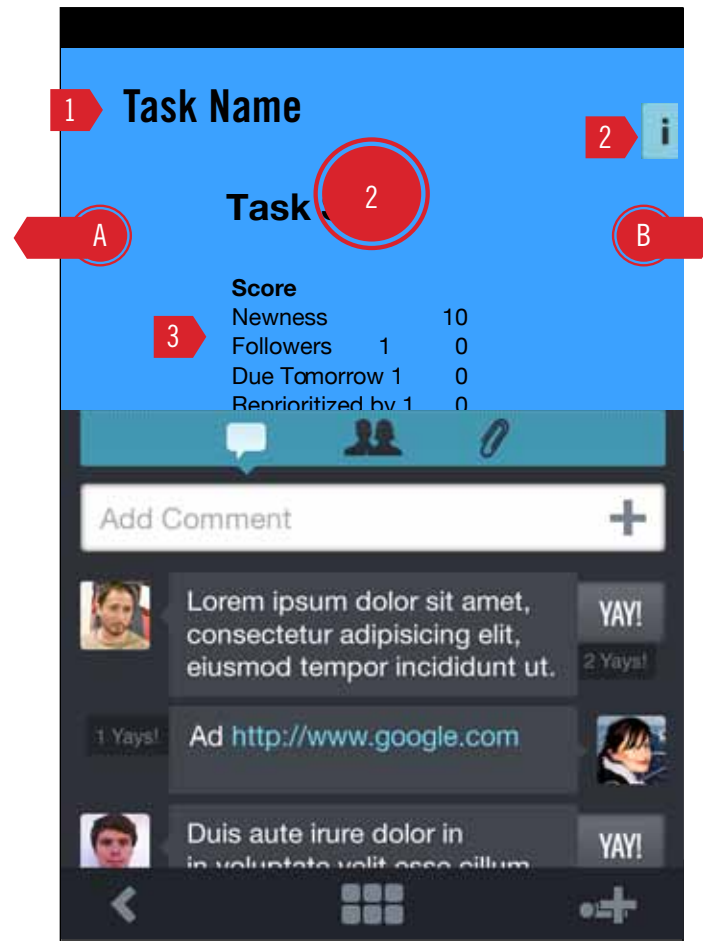
Delete Confirmation Dialog

9.2 TASK INFO (BACK)

Description

Only the top section (above the navigation bar) flips. All task score data is located here. User can still scroll the lists of content below and swipe between task cards while the card is flipped.

If the user returns to this card, the card should revert to the front (default)



Annotations

1. Task Name
 2. Tap to flip card to front
 3. Task Score details
- A. Swipe to Previous Task
B. Swipe to Next Task

TASK SCORE COLOR SCALE	
Task Scores	Hex Values
0~3	#13596e
4~6	#1c657c
7~10	#267289
11~13	#2a768e
14, 15	#32819a
16~20	#3787a0
21~39	#3d90aa
40+	#4397b1

TASK INFO (BACK) BEHAVIORS

CONTROL	INTERACTION	UI FEEDBACK
Flip Card	Tap once on "i" or anywhere on top of card	Card (top-half) should flip

10. CREATE TASK

Accessibility

The create task button will be contextually available in the global nav bar on all screens except Projects List, Connections, Help, and Recent Activity.

The Create Task dialog is always a modal window that appears on top of the user's location.

New Task Attributes:

Progress= 0%
 Due Date = none
 (For other attributes follow table below)

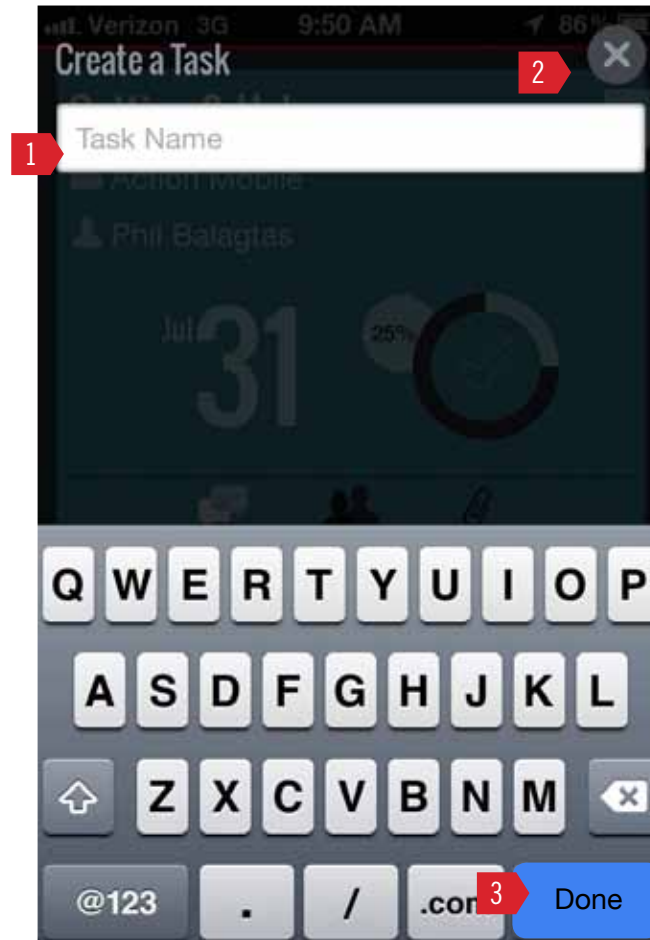
UI Feedback

When the user taps [Done] the new task should appear as a new task state and viewer should scroll to it.

Vibrate and audio TBD

Notes

- Input field is single-line. Following release should be multi-line (textarea)



Annotations

1. Task Name Input Field
2. Cancel - Cancels operation and closes window
3. Done - (commits and closes window)

TASK CREATION: CONTEXTUAL ADD ATTRIBUTES

CURRENT LOCATION	ASSIGNEE	PROJECT
Project	You	That project
My Tasks	You	None
User	User	None
Task Info	You If on User > the user	If on Project > the project Otherwise > None

11. CREATE PROJECT

Accessibility

The create project button will be available in the global nav while on the Projects screen only.

The Create Project dialog is always a modal window that appears on top of the user's location.

New projects should go to the top of the Projects list upon creation. Once the user logs out then logs back in, the project will return to the bottom of the Favorites list as in the web app.

All new projects will receive the default grey project picture.



UI Feedback

When the user taps [Done] new project should appear at bottom of list and viewer should scroll to the new project.

Vibrate and audio TBD

Notes



Annotations

1. Project Name Input Field
2. Cancel - Cancels operation and closes window
3. Done - (commits and closes window)

12. RECENT ACTIVITY

Description

All activity except the primary user will be shown for this release.

Load Parameters

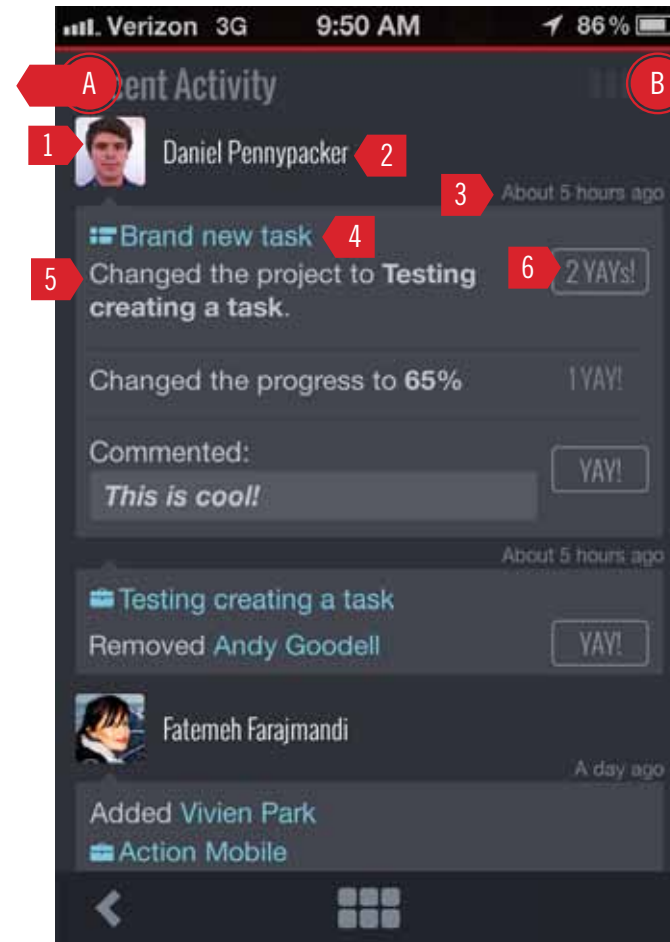
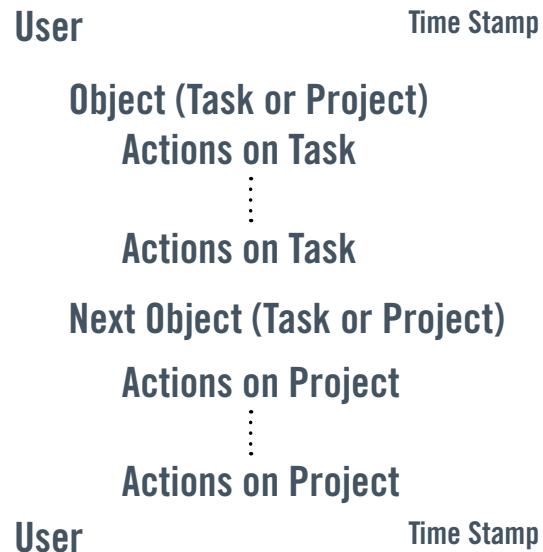
of events to load initial session= 20
 # of events to load on append = 20

EVENT COLLATION

Events are collated in the following order:

User > Object (task/project) > Action on task/project

Events begin with the user and time stamp first event. The first event that user acts on (task or project) becomes header for string of events until the next object or user event is found.



Annotations

1. User Picture
 2. User Name
 3. Time Stamp
 4. Task/Project
 5. Event
 6. Yay! Button/count
- A. Swipe to go to My Tasks
 B. Swipe to go to Connections

YAY STATES



RECENT ACTIVITY BEHAVIORS

CONTROL	INTERACTION	UI FEEDBACK	DESTINATION
User Pictre	Tap	n/a	User Profile
Yay!	Tap once	Yay should read Yay Count. Vibrate and audio are TBD	n/a
Event text	Tap	n/a	event: Project > Project Task > Task Info Users Name > User Profile

13. CONNECTIONS

Description

List of Connections

Display Order

Order should match the order of Favorite Connections in the web app. All other connections should append to the bottom of the list.

Load Parameters

of users to load initial session= 20
of users to load on append = 20

For all new users on mobile:

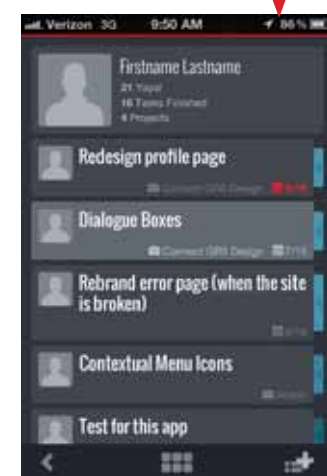
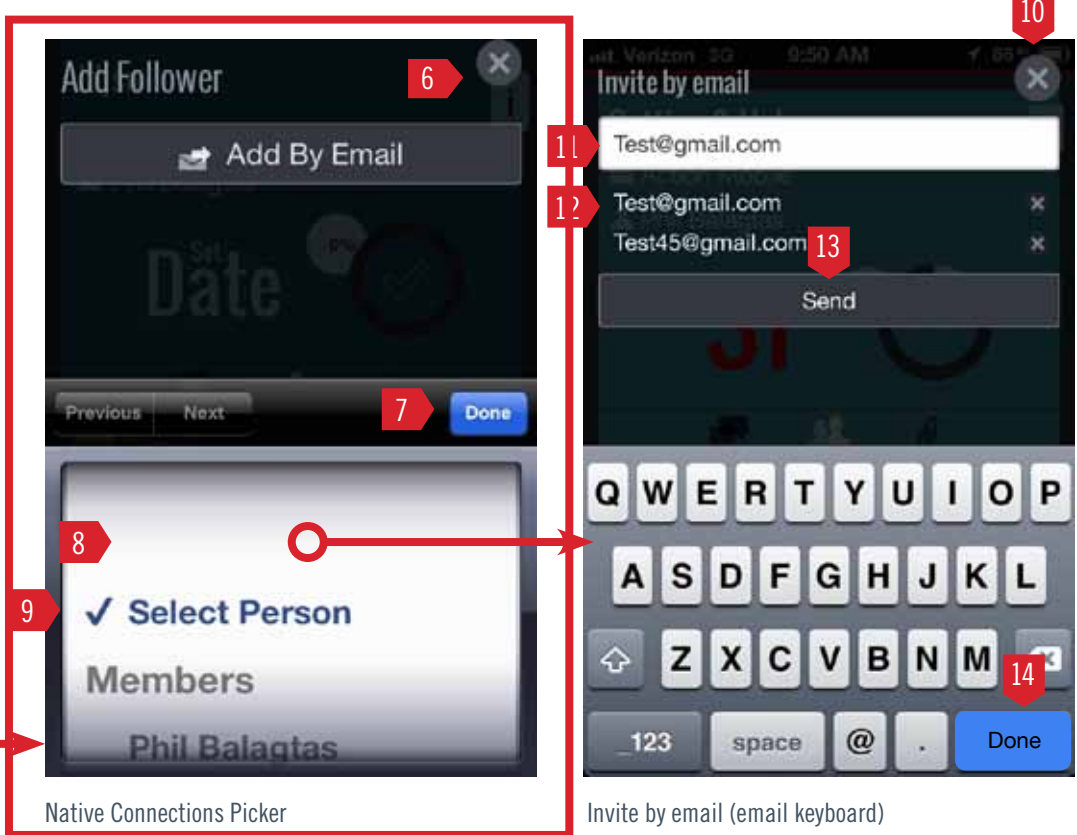
New user should receive the default grey user picture.



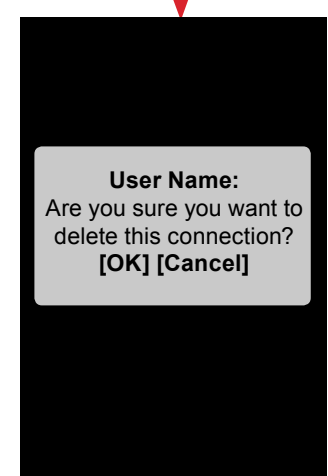
Row height for user name is determined by the longest name in the row.

Annotations

- A. Swipe to go to Recent Activity
- B. Swipe to go to Help
- 1. Top-Level Menu Navigation
- 2. Delete Connection
- 3. Profile Picture
- 4. User Name
- 5. Invite by Email
- 6. Cancel
- 7. Done- Commits selection and closes window
- 8. Invite by Email
- 9. Your Connections list - People who are already members of this project will be checked
- 10. Cancel
- 11. Email entry field
- 12. Additional Emails are added on [Return]
- 13. Send - Commit and Send
- 14. Done - Commit and Send



User



Delete Connection Confirmation

INVITE ERRORS

CONDITION	MESSAGE	UI METHOD
User is already in Connections	That person is already in your list of Connections	Native Modal Error Dialog
Invalid email format	Invalid email format	Native Modal Error Dialog

14. USER TASK LIST

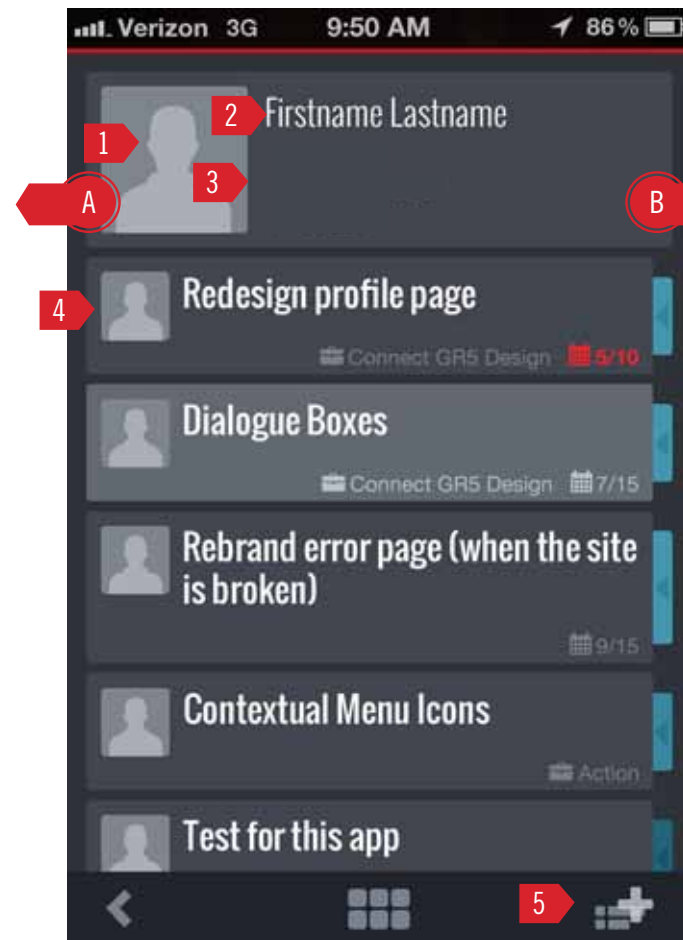
Description

Each Connection has a screen which will display tasks that the primary is allowed to view. User screens should look different from My Tasks.

Load Parameters

of tasks to load initial session=20

of tasks to load on append =20



User

Annotations

1. User Picture
 2. User Name
 3. User Stats (Yays, Tasks, Projects) Not implemented in this version
 4. Task
 5. Create a task for this user
- A. Swipe to Previous user
B. Swipe to Next user

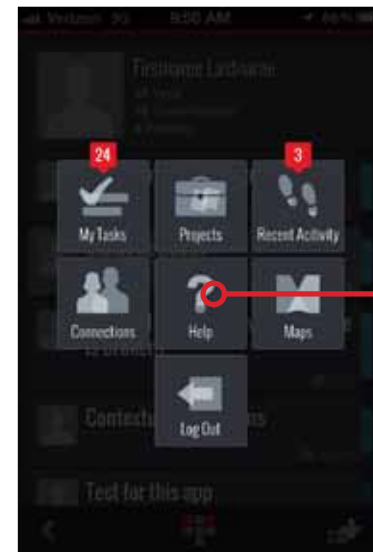
15. HELP

The Help screen is the last screen in the top-level menu navigation. It is a single page that includes

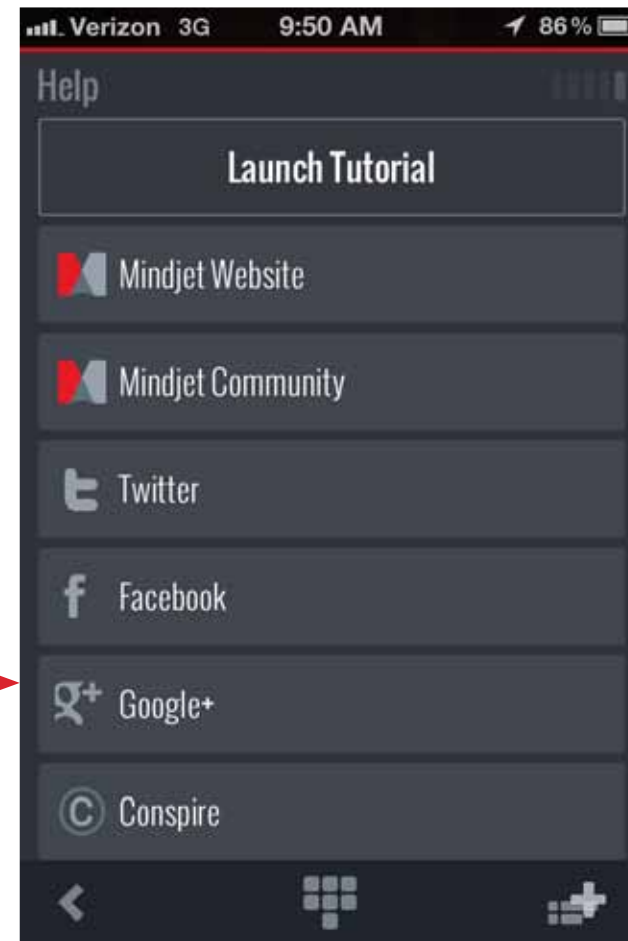
- Launch Tutorial - Launches the “Helper Slideshow” on page 26. When tutorial closes user should remain on Help screen.

and links to the following sites which load in an external browser:

- Mindjet Website(www.mindjet.com)
- Mindjet Community (Get Satisfaction - <https://community.mindjet.com/mindjet>)
- Twitter (<https://twitter.com/mindjet>)
- Facebook (<https://www.facebook.com/mindjet>)
- Google+ (<https://plus.google.com/112665004934744915618>)
- Conspire? (<http://blog.mindjet.com>)
- Third party read-me files



Dashboard



Help

16. LOADERS

Description

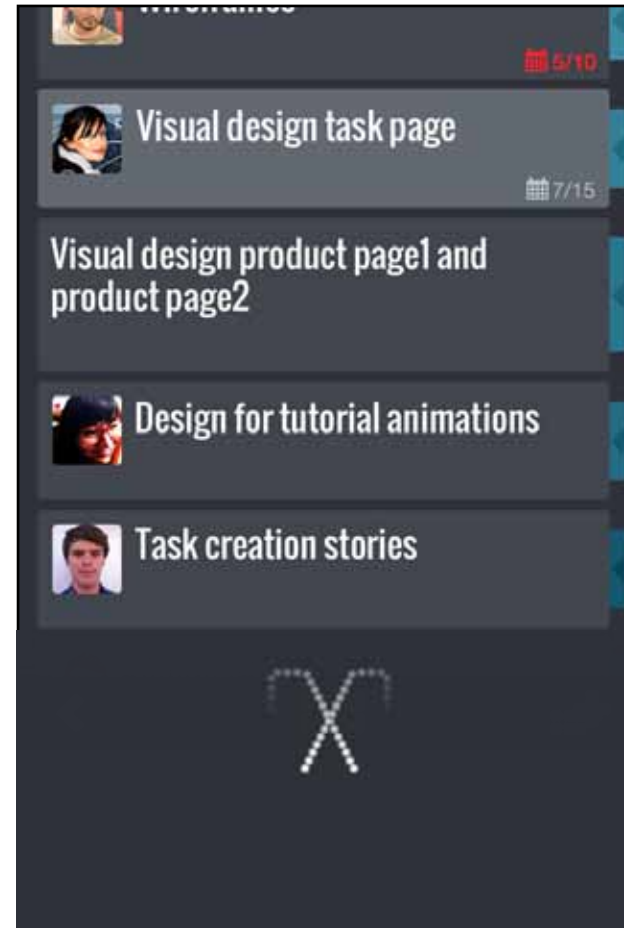
Loaders should always be used when the user has to wait longer than 2 sec for the app to display data.



FIRST LOAD

Description

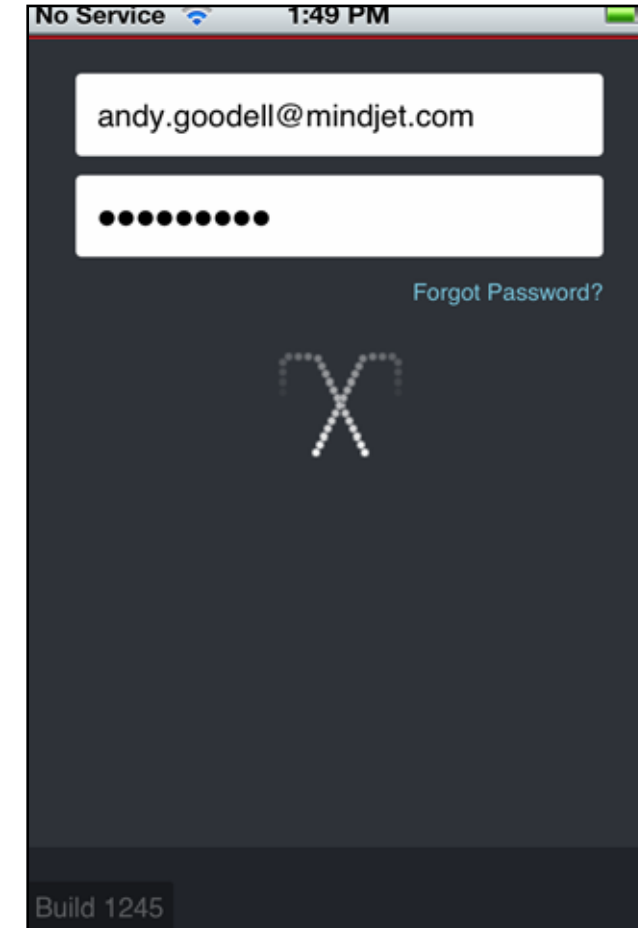
Once the app is launched for the first time



LIST ITEM LOADER

Description

An in-line animation that will appear when loading a list of items is more than 1sec



LOGGING IN/AUTHENTICATING

Description

A modal animation that will appear when the pageload is more than 1sec

17. HELPER SLIDESHOW

Description

The helper slideshow will appear when a user launches the app for the first time. It is a series of 5 slides explaining features and functionality of the mobile app and how to use gestures to access certain controls.

User can tap anywhere or on next arrow to advance to next slide or tap [Skip] to abandon the slideshow and go directly to My Tasks.

Close Slideshow-
If 1st time user go to My-Tasks if on Help go to Help

Previous Slide Next Slide

My Tasks

Task Contextual Menu

Swipe to Finish/Restart

Task Info Progress Dial

Navigate Menu

Close Slideshow-
If 1st time user go to My-Tasks if on Help go to Help

18. ERRORS

Note

Error messages are subject to change.

CONDITION	ERROR MESSAGE	UI METHOD
Loss of connectivity	No Connection Available Please connect to the internet to use Mindjet Tasks	Native Modal Dialog (app is not functional until a connection is made)
Logged Out	Please log in to Mindjet	Native Modal Error Dialog
User still has connectivity but there was a problem getting data(server-side)	Oops! there was a problem contacting the mothership [Try again] [Cancel]	Native Modal Dialog (app is not functional until a connection is made)

I don't think these cases actually happen. Need to check w/ MK.

Not able to emulate forced logout or error at server to test



Loss of connectivity



Logged Out

Error at server

19. FOOTER TIPS

Description

At the bottom of each screen of lists is an area reserved for Tips or other information describing the screen or how to use the app.



SCREEN	TIP TEXT
My Tasks - My Tasks	<ul style="list-style-type: none"> • To create a new task tap the [+] button below • Swipe right on task to finish • Swipe left on task to display the shortcut menu • Press and drag task to reorder • Add a photo of yourself via the web app at vision.mindjet.com
My Tasks - Following Tasks	<ul style="list-style-type: none"> • This is a list of the tasks you are following (following a task is like being CC'd in email)
Task Info Comments	<ul style="list-style-type: none"> • Describe this task in more detail or start a conversation by adding a comment here • Mark a task's progress via the progress wheel above • Assign this task to someone by clicking on the name above • Associate this task with a project by clicking on the project name above • Did someone post something you appreciate? Let them know by tapping Yay!
Task Info Followers	<ul style="list-style-type: none"> • To add a new follower to this task tap the [+] button below • Task followers are limited to work on discrete tasks; they may work at the project level if they are a member • Learn more about this task's priority by tapping the info icon in the upper right hand corner
Task Info Attachments	<ul style="list-style-type: none"> • Tap attachment to view on your phone • To add an attachment please use the web app at vision.mindjet.com
Projects List	<ul style="list-style-type: none"> • This is a list of all the projects you are a member of • To create a new project tap the [+] button below • Swipe project to the left to open the shortcut menu
Project Tasks	<ul style="list-style-type: none"> • To create a new task tap the [+] button below • Swipe right on task to finish • Swipe left on task to display the shortcut menu • Press and drag task to reorder • Add a project photo via the web app at vision.mindjet.com
Project Posts	<ul style="list-style-type: none"> • Posting to a project send email updates to members • Did someone post something you appreciate? Let them know by tapping Yay!
Project Members	<ul style="list-style-type: none"> • Project members will be able to work on all tasks in this project • To add a new member to this project tap the [+] button below
Project Attachments	<ul style="list-style-type: none"> • Click on the attachment name to view it on your phone • Attachments can only be added to tasks through the web app at vision.mindjet.com
Connections	<ul style="list-style-type: none"> • These are all the people you are connected to in Mindjet Tasks • Tap on their picture to see their task list (don't worry, you can only see the tasks that you have in common) • To invite a new person to use Mindjet Tasks tap the [+] button below
User	Tap the [+] button below to create a task for this person
Recent Activity	<ul style="list-style-type: none"> • Track task and project progress easily with your entire project team here • Did someone do something you appreciate? Let them know by tapping Yay!
Help	No Tips